



# Art

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Requirements were REVISED effective January 1, 2007.

All requirements for Art merit Badge can be done at Camp. **Requirement 4** can be satisfied by going to the Yawgoog Heritage Museum. Or you may elect to bring a note from your scoutmaster and give it to your counselor.

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1. Tell a story with a picture or pictures or using a 3-D rendering.
2. Do ONE of the following.
  1. Design something useful. Make a sketch or model of your design and get your counselor's approval before you proceed. Then create a promotional piece for the item using a picture or pictures.
  2. Design a logo. Share your design with your counselor and explain the significance of your logo. Then, with your parent's permission and your counselor's approval, put your logo on Scout equipment, furniture, ceramics, or fabric.
3. Render a subject of your choice in FOUR of these ways:
  1. Pen and ink,
  2. Watercolors,
  3. Pencil,
  4. Pastels,
  5. Oil paints,
  6. Tempera,
  7. Acrylics,
  8. Charcoal
  9. Computer drawing or painting
4. **With your parent's permission and your counselor's approval, visit a museum, art exhibit, art gallery, artists' co-op, or artist's workshop. Find out about the art displayed or created there. Discuss what you learn with your counselor.**
5. Find out about three career opportunities in art. Pick one and find out the education, training, and experience required for this profession. Discuss this with your counselor, and explain why this profession might interest you.